Game Design Document

Fill up the Following document

1. Write the title of your project.

Pollution

1. What is the goal of the game?

To make our world pollution free.

1. Write a brief story of your game?

A man is there who is informing other private car owners to use public transport instead of using their private cars. This will make the world pollution free. But all the private car owners use only their fuel cars but that man says that if you have any problem with public transport than you can use electric vehicles instead of using fuel cars.

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1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Electric car owner | Says to use public transport or electric vehicles. |
| 2 | Car1 | Produces smoke |
| 3 | Car2 | Produces smoke |
| 4 | Electric car | Do not produces smoke. |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Tree | Die after some time |
| 2 | pillars |  |
| 3 | background |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

By changing the environment more smoker.